

Key Vocabulary:

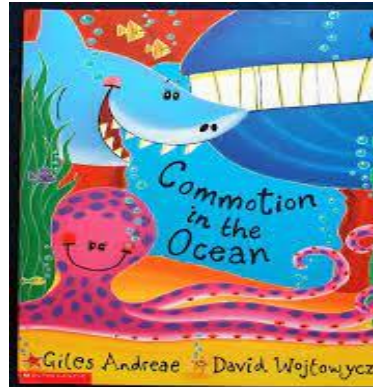
- Sea
- Author
- Life cycle
- Pirate
- 2D/3D shapes
- Shape names
- Equal
- Length
- Height
- Taller/Higher
- Float/sink
- Beach
- Coral reef

Maths:

-Predicts, moves and rotates objects to fit the space or create the shape they would like

- Talk about 2D & 3D shapes
- Combine shapes together to make new ones
- Fit correct shapes to jigsaw puzzles

Class reader:



Expressive Art & Design:

-Uses tools for a purpose

-Continues to explore how colours can be changed

-Children to create their own ideas and choose materials to express them.

-Join materials and explore different textures

Personal, social & emotional development:

-Practices skills of assertion, negotiation and compromise and looks to a supportive adult for help in resolving conflict with peers

-Children to take turns by asking when they want something, with adult support where needed



Summer 1

Under the Sea



Physical development:

-Gains more bowel and bladder control and can attend to toileting needs most of the time themselves

- Children to use toilet when needed

-Children to begin to be able to put on and take off clothes independently

Communication & Language:

-Listens to others in one-to-one or small groups, when conversation interests them

-Take part in group discussions, making their point known

-Use talk during play to organise games



Understanding of the world:

-Comments and asks questions about aspects of their familiar world such as the place where they live or the natural world

-Ask questions about and discuss what we might find in the sea

-Explore and talk about different materials

-Look at different sea creatures and plants



Literacy:

-Shows interest in illustrations and words in print and digital books and words in the environment

-Ascribes meanings to signs, symbols and words that they see in different places, including those they make themselves

-Join in with songs, rhymes & poems

-Look at and talk about what they see and hear in stories and the environment

-Begin to make marks & try to form letters